



Course: Media 7 (CTF)

Teacher: Ms Woolley

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Google Classroom Enroll Code: tba

Course Rationale:

The media CTF is designed to have students relate to design, communication and esthetics. This course evolves around the technology culture.

Course Overview:

There is a focus on communication technology and design by using projects. A device is necessary in order to complete them. In some units, specialized equipment will be provided.

Through the use of various technologies and programs, students will:

- Develop communicative skills (ex/typing)
- Be aware of media and its effects (ex/commercialism)
- Explore interests, passions, and skills while making personal connections.
- Planning, creating, appraising and communicating in response to challenges.
- Working independently and with others while exploring technology.
- Develop creative, technological skills.

21st Century Competencies:

Courses in RVS are designed to develop 21st Century competencies for our students:

- 1) **Critical Thinking** - Focuses thoughts and actions to secure responses that are supported by evidence.
- 2) **Problem-Solving** - Identifies strategies and tools that help analyze, develop, and refine solutions
- 3) **Innovation** - Looks beyond the norm for solutions or opportunities that can overcome obstacles

- 4) **Communication** - Seeks to understand, interpret, and express thoughts, ideas, and emotions
- 5) **Collaboration** - Builds relationships and works in teams to achieve common goals
- 6) **Self-Directed Learning** - Takes ownership of learning
- 7) **Global Awareness** - Contributes to the sustainability of the environment and the community
- 8) **Civic Engagement** - Commits to democratic governance, social participation, and advocacy
- 10) **Information & Media Literacy** - Uses technology to explore new knowledge in an ethical and responsible way
- 11) **Financial & Economic Literacy** - Understands and evaluates critical economic issues

In this course, we will focus on these competencies in particular: **Problem Solving, Innovation, Communication, Collaboration and Information & Media Literacy.**

Assessment

At Beiseker Community School, it is our belief that a student's grade should demonstrate and reflect the student's knowledge. To this end, we will do our best to avoid assigning a mark of zero on a task or assignment. However, if after attempts such as: phone calls or e-mails home, Powerschool notification, study hall referral, tutorials, adapted programming, administrative referral, etc, have been attended to and the student has still not complied, then an incomplete or failing grade may be applied.

Evaluation in this class includes both assessment of, and for learning. Assessment for learning includes all of the activities that we do to provide feedback in order to help students master the material and guide their learning. It is used by both the student and the teacher and might include project work, self and peer feedback, parent feedback, revision, practice work, group work, and other assignments. While the majority of the assessment in the class is assessment for learning, it will usually be only a small part of the final grade because it is used mainly as a teaching and learning tool, rather than an evaluation tool. The report card grade will therefore be primarily based on assessments of learning. An assessment of learning is an evaluation of the student's mastery of the course outcomes at any given time and will include project work, written work, assignments, practical work, exams, and other evidence of mastery demonstrated by the student.

Students will be assessed based on work habits, project esthetics, skill, completion, accuracy, and quality. The formative assessment within each project is in the 20% range, depending on the project's focus.

Projects

- Typing Development	-	10%
- Media Awareness/Advertising/Commercialism	-	30%
- Animation & Film:	-	15%
- Digital Graphics	-	20%
- Photography	-	10%
- Final Project (incorporates all units)	-	15%

Code of Conduct/Guidelines/Classroom Expectations:

- The student handbook and school rules should be followed at all times.
- Unless otherwise told, devices should be off and phones away.
- Attendance is an essential element of success in learning, and is taken very seriously at Beiseker Community School. Unexcused absences will lead to the teacher calling home, emails, meetings, etc.
- If a student misses a class, it is that student's responsibility to check what work they missed and catch up.